Totton College: Video Games Level 3

Transition Work

This transitional work is designed for learners who are interested in progressing onto a Video Games course at any college. This is a game development tutorial that will get you involved in both art and game engines.

Click the following link to begin (it will instruct you on how to obtain all the software required including 3Ds Max and how to select your free educational license).

Go on – click it!

https://bitbucket.org/tottoncollege/thor-hammer/